

Design Specification: High Desert Mesa

Target: Minimalism, Technical Precision, Desert Narrative.

Color Palette

Role	Name	Hex	Preview
60% Background	Bleached Wheat	#F2EEEE4	
30% UI/Secondary	Sage Shadow	#7D8471	
Primary Text	Oxidized Iron	#4A3B34	
10% Accent	Adobe Ember	#C25E3B	
Body Text	Cold Basalt	#2B2D2F	

Typography

Headings: Playfair Display (Serif)

Body/UI: Inter (Sans-Serif)

Golden Ratio Scale (1.618)

Level	Desktop (px)	Mobile (px)
H1 Header	110px	68px
H2 Subhead	68px	42px
H3 Chapter	42px	26px
Body	26px	16px

Small/Caption

16px

10px